2025 Camp Bowman Program Schedule

	Aquatics	Culturecraft	Handicraft	Nature	RATA	Scoutcraft	BowBrig	Camp Post
7:00-8:50AM	Aquaries	Curarecturi	- Handieran		I PATROL SITES	Jeourerun	Downing	Cump i osi
9:00-9:50AM	Canoeing A Instructional Swim Kayaking A Swimming A	Chess A Citizenship in the Nation A* Citizenship in the World A*	Electricity Inventing Welding A	Bird Study Environmental Science A* Fishing A	Archery A (1.5 hrs) Rifle Shooting A (1.5 hrs) Shotgun Shooting A (1.5 hrs)	Cooking A* (2 hrs) Emergency Preparedness A* First Aid A* Wilderness Survival	Merit badge block: Chess OR Swimming	ATV Ridership A (3 hrs) Climbing A (1.5 hrs) Osprey Older Scout Program (full day) 10:30AM: Climbing B (1.5 hrs) (ATV Ridership A) (Osprey)
10:00-10:50AM	Canoeing B Instructional Swim Sailing A (2 hrs) Swimming B	Citizenship in the Nation B* Citizenship in the World B* Communication A*	Basketry Photography Welding B	• Forestry • Space Exploration • Mammal Study	10:30AM: • Archery B (1.5 hrs)	Camping A* Emergency Preparedness B* First Aid B* (Cooking A)	Merit badge block: Mammal Study OR Swimming	
11:00-11:50AM	 Lifesaving* Kayaking B Motorboating A Swimming C (Sailing A) 	 Chess B Communication B* Game Design A 	Animation ALeatherworkWelding C	Astronomy Geology	 Rifle Shooting B (1.5 hrs) Shotaun Shooting 	• Camping B* • NEW! Fire Safety • Orienteering	Merit badge block: Leatherwork OR Game Design	
12:00-12:50PM	LUNCH IN PATROL SITES							
1:00-1:50PM <i>(Siesta)</i>	SEE SUPPLEMENTAL SCHEDULE							
2:00-2:50PM	Motorboating B Open Boating Sailing B (2 hrs)	• Communication C* • BACK! Music	Animation BWood CarvingWelding D	Environmental Science B NEW! Plant Science Weather	Merit badge shoot (drop-in for Scouts enrolled in RATA merit badges only)	Camping C* NEW! Search and Rescue Wilderness Survival B	• Path to First Class	• ATV Ridership B (3 hrs) • COPE (3 hrs) • (Osprey)
3:00-4:50PM	NEW! Marine Search and Rescue** Open Swim NEW! Underwater Basketry** (drop-in) (Sailing B)	NEW! Eco Enforcement** Open Chess NEW! Scouting Heritage Games** (drop-in)	 Animation & Photography† NEW! Woodwork 	NEW! Eco Engineers** Forestry & Soil and Water Conservation NEW! Invasive Inquisitors** (drop-in)	Open Archery Open Rifle Open Shotgun	NEW! Advanced Outdoor Skills** Emergency Preparedness & Search and Rescue† Cooking B* (2 hrs) NEW! Pioneering Innovation Projects** (drop-in)	<i>4:00PM:</i> • Guided Open Program	(ATV Ridership B) (COPE) (Osprey)
5:00-6:50PM	DINNER IN PATROL SITES							
7:00-7:50PM	Mile Swim†† (S, M, W, R) Open Boating Open Swim	Game Design BOpen ChessTheater	NEW! Electronics NEW! Fingerprinting (drop-in)	Environmental Science C* Fishing B	Open Archery Open Rifle NEW! Open Tomahawk/Knife Throwing	 Orienteering Challenge Courses** Totin' Chip, Firem'n Chit** (drop-in) 	• Open Program	
8:30PM	Campwide flags ceremony at Parade Field attendance by all units is expected Opening and closing campwide campfires immediately after flags on Sunday and Friday							

^{*}Eagle-required merit badges

^{**}Non-merit badge classes – please see the GSR Program Guide for more information about these fun new programs!

[†]Combined merit badge classes: Scouts will have the chance to earn both listed merit badges by signing up for these sessions

^{**}To participate, Scouts must attend at least ONE of Sunday, Monday, or Wednesday (practices); AND Thursday (full mile). Sign up in online registration system.

2025 Camp Bowman Supplemental Schedule

	Sunday	Monday	Tuesday	Wednesday	Thursday	Fri	day	Saturday
6:00AM		Pirate's Breakfast and Polar Bear Swim (sign up at Commissary)					Forms pickup,	
7:00-8:50AM			BREAKFAST IN PATROL SITES					continental breakfast, and departure
9:00-11:50AM		9:15AM: Leaders Meeting (Admin Building)						
12:00-12:50PM		LUNCH IN PATROL SITES						
1:00-1:50PM (Siesta)	Arrival:	SPL Meeting (Cooking Demo Area)	SPL Meeting (Cooking Demo Area)	Geology hike (Nature Pavilion)	5-Mile Hike (Bowman Brigade Area)			
		Showerhouse cleaning (Parade Field) and Troop Shoot (RATA) (sign up at Admin Building)				Starting at 1:00PM: Tear down and pack up		
	Med checks, swim checks,	Parade Field available for evening flags ceremony practice (sign up at Admin Building)						
2:00-2:50PM	camp tour, and unpack (Specific times for each will be communicated by Site Guides on arrival)					SM/SPL Shoot (RATA)	Aqua Olympics (Aquatics)	
3:00-3:50PM						Bring Your Own Target (RATA)	Aqua Carnival (Aquatics)	
4:00-4:50PM		_					<u>I</u>	
5:00-6:50PM	6:00PM: Campwide buffet dinner (Parade Field)	DINNER IN PATROL SITES			Foil dinner in patrol sites (no cooking dishes needed)			
7:00-7:50PM	Leaders Meeting (Handicraft Pavilion)	Safe Swim Defense & Safety Afloat (Aquatics)	Camp-Wide Event (Parade Field)	Wilderness Survival	Mile Swim (Aquatics)			
8:30PM	Flags and Opening Campfire	9:00PM: Astronomy Hike (Parade Field)		Overnighter (Scoutcraft)		Flags and Closing Campfire		

2025 Bowman Brigade Daily Schedule

9:00-9:50AM	Merit badge block: Chess OR Swimming			
10:00-10:50AM	Merit badge block: Mammal Study OR Swimming	Leaders do not need to register Bowman Brigade Scouts for merit badge classes. ONLY register them for Bowman Brigade in the online		
11:00-11:50AM	Merit badge block: Leatherwork OR Game Design	registration.		
1:00-1:50PM (Siesta)	Geology hike from Nature pavilion Wednesday 5-mile hike from Bowman Brigade area Thursday	Geology hike is optional 5-mile hike req'd for advancement		
2:00-3:50PM	Path to First Class	Scouts will practice outdoor skills, the patrol cooking method, and leadership skills. See below for requirements covered.		
4:00-4:50PM	Guided Open Program	Bowman Brigade staff will bring Scouts to open programs across camp (e.g., Open Swim, Open Boating, Open Shoot)		
7:00-7:50PM	Open Program/Skills Challenges	Scouts are encouraged to attend optional open programs across camp or participate in skills challenges in the Bowman Brigade area.		

Monday	Firebuilding, Patrol Method, and Scout Spirit		
Tuesday	First Aid		
Wednesday	Knots and Lashings, Totin' Chip		
Thursday	Nature, Navigation, and Outdoor Ethics		

Path to First Class: Requirements Covered

Scout: 1a-c, e-f; 3a; 4a; 5

Tenderfoot: 1c; 2a-c; 3a-d; 4a-c; 5a-d; 8

Second Class: 1b; 2a-c, f-g; 3a-d; 5a-d (Scouts enrolled in Swimming MB only); 6a-d; 9a-b

First Class: 3a-c; 5a-d; 6a (Scouts enrolled in Swimming MB only); 7b

Actual requirements covered may vary on a weekly basis. Staff are happy to teach other requirements as time allows. Please reach out to camp administration at camp.bowman@gotogoshen.org with any questions.

Serving in a color guard for an evening flags ceremony satisfies Second Class requirement 8a.

Scouts may attend the Safety Afloat leader training on Monday to satisfy First Class requirement 6b.